STUDY MODULE DESCRIPTION FORM					
		Code 1010512321010914327			
Field of study Computing	Profile of study (general academic, practical) general academic	Year /Semester			
Elective path/specialty Games and Internet Technologies	Subject offered in: Polish	Course (compulsory, elective) elective			
Cycle of study:	Form of study (full-time,part-time)				
Second-cycle studies	full-time				
No. of hours		No. of credits			
Lecture: - Classes: 30 Laboratory: -	Project/seminars:	- 2			
Status of the course in the study program (Basic, major, other) (university-wide, from another field)					
basic from field		om field			
Education areas and fields of science and art		ECTS distribution (number and %)			
technical sciences		2 100%			

Responsible for subject / lecturer:

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Prerequisites in terms of knowledge, skills and social competencies:

1	Knowledge	Learning objectives of the first cycle studies defined in the resolution of the PUT Academic Senate, especially K_W1-2, K_W4, K_W6-15, K_U1-2, K_U4, K_U7-8, K_U14-20, K_U22-23, K_U26, K_K1-9 that are verified in the admission process to the second cycle studies? the learning objectives are available at the website of the faculty www.fc.put.poznan.pl
2	Skills	Student starting this module should have her/his English language competence compatible with level B2 (CEFR). S/he should have the ability to solve basic problems concerning interpersonal communication.
3	Social competencies	Moreover s/he should understand the necessity to extend her/his competences. In addition, in respect to the social skills, the student should show such attitudes as individual and teamwork, ability to use different sources of information.

Assumptions and objectives of the course:

- 1. Provide students with basic knowledge regarding Interpersonal Communication.
- 2. Provide students with contemporary problems of Interpersonal Communication.
- 3. Develop students? skills in solving problems and communicating in groups.
- 4. Advancing students? language competence towards the level at least B2+ (CEFR).

Study outcomes and reference to the educational results for a field of study

Knowledge:

- 1. has detailed knowledge in Interpersonal Communication [K_W3]
- 3. understands the complexity of communication in teams, groups Turing meetings and negotiations [-]

Skills:

- 1. is able to communicate in mother tongue and English, using different techniques in professional environment [K_U2]
- 2. is able to recognize elements of Interpersonal Communication [K_U3]
- 3. is able to prepare and give an oral presentation in mother tongue and English with all elements of positive presentation [K U4]
- 4. has language skills at B2+ level in accordance with the requirements set out for level B2+ (Common European Framework of Reference for Languages) [K_U6]

Social competencies:

- 1. is able to collaborate and cooperate in a team performing different roles, $\,$ [K_K5]
- 2. is able to extend her/his life-long learning knowledge based on practical knowledge and professional literature [K_K2]
- 3. is able to communicate effectively in different environments both in written and oral forms [-]

Faculty of Computing

Assessment methods of study outcomes

Formative assessment:

- a) tutorials:
- Progress of tasks realization,

Summative assessment:

- b) verification of assumed learning objectives related to tutorials
- Constant assessment during tutorials of oral tasks;
- Ability of teamwork;
- Project realization

Course description

Communication: theories and its meaning. Different kinds of Communications.

Oral language: Verbal and non-verbal communication. Public speaking : different kinds of speech, ways of preparation. Active listening. Negotiations.

Written language: Writing summaries, reports, research papers in English. Principles of correct communication in business.

Learning methods:

1. Tutorials: solving tasks, practical exercises, discussion, teamwork, multimedia showcase, workshops, team-building games, case studies,

Basic bibliography:

- 1. Morreale S.P., Spitzberg B.H., Barge J.K. Komunikacja między ludźmi, PWN, 2008
- 2. McKay M., Davis M., Fanning P., Sztuka skutecznego porozumiewania się, GWP, 2010

Additional bibliography:

- 1. Witkowski T., Psychomanipulacje, Biblioteka Moderatora, Warszawa 2000
- 2. Cialdini R., Wywieranie wpływu na ludzi, GWP, 2010

Result of average student's workload

Activity	Time (working hours)
1. participating in tutorials	30
2. preparing to classes:	8
3. studying literature / learning aids (10 pages = 1 hour), 70 pages	7
4. participating in consultation	4

Student's workload

Source of workload	hours	ECTS		
Total workload	49	2		
Contact hours	34	1		
Practical activities	38	1		